

Maya® Visual Effects

The Innovator's Guide

Second Edition

Eric Keller
with Max Dayan

Maya Visual Effects The Innovators Guide Autodesk
Official Press 2nd Second Edition By Keller Eric
Published By Sybex 2013

Eric Keller



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most complex skills are useless if they can't be applied so the book emphasizes the practical day to day uses of each skill and discusses which solutions best fit which scenario For the computer animation professional seeking a more in depth mastery of this popular animation program Mastering Autodesk Maya is an excellent investment in the future of your career

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destruction by combining rigid bodies nParticles nCloth and Fluid Effects Setting up rendering and compositing mental ray render passes with Autodesk Composite Adobe After Effects and The Foundry Nuke The companion website www.focalpress.com/cw/lanier features a treasure trove of Maya MatchMover After Effects and Nuke project files image sequences texture bitmaps and MEL Python and PyMEL scripts allowing you to immediately apply the techniques taught in the book

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Mastering Autodesk® Maya® 2011 Eric Keller,2010 A beautifully packaged advanced reference on the very latest version of Maya If you already know the basics of Maya the latest version of this authoritative book takes you to the next level From modeling texturing animation and visual effects to high level techniques for film television games and more this book provides professional level Maya instruction With pages of scenarios and examples from some of the leading professionals in the industry this book will help you master the entire CG production pipeline Provides professional level instruction on Maya the industry leading 3D animation and effects software Covers the very latest Maya tools and features including Dynamics Maya Muscle Stereo Cameras rendering with mental ray and more Offers complete coverage of advanced topics such as cloth fur and fluids Showcases the techniques of professionals through numerous examples and real world scenarios showing you how to set up and manage 3D animation and visual effects pipelines Includes a CD with all support files from the book along with movies to illustrate concepts If you re looking for an in depth professional Maya resource to turn to again and again Mastering Maya is the book you need CD ROM DVD and other supplementary materials are not included as part of eBook file

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Table of Contents Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013

1. Understanding the eBook Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - The Rise of Digital Reading Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Advantages of eBooks Over Traditional Books
2. Identifying Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013

- Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
3. Choosing the Right eBook Platform
- Popular eBook Platforms
 - Features to Look for in an Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - User-Friendly Interface
4. Exploring eBook Recommendations from Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
- Personalized Recommendations
 - Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 User Reviews and Ratings
 - Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 and Bestseller Lists
5. Accessing Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 Free and Paid eBooks
- Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 Public Domain eBooks
 - Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 eBook Subscription Services
 - Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 Budget-Friendly Options
6. Navigating Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 eBook Formats
- ePub, PDF, MOBI, and More
 - Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 Compatibility with Devices
 - Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013 Enhanced eBook Features

7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Highlighting and Note-Taking Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Interactive Elements Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
8. Staying Engaged with Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
9. Balancing eBooks and Physical Books Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Benefits of a Digital Library
 - Creating a Diverse Reading Collection Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
10. Overcoming Reading Challenges
 - Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
11. Cultivating a Reading Routine Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Setting Reading Goals Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Carving Out Dedicated Reading Time
12. Sourcing Reliable Information of Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second Edition By Keller Eric Published By Sybex 2013
 - Fact-Checking eBook Content of Maya Visual Effects The Innovators Guide Autodesk Official Press 2nd Second

Edition By Keller Eric Published By Sybex 2013

- Distinguishing Credible Sources

13. Promoting Lifelong Learning

- Utilizing eBooks for Skill Development
- Exploring Educational eBooks

14. Embracing eBook Trends

- Integration of Multimedia Elements
- Interactive and Gamified eBooks

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