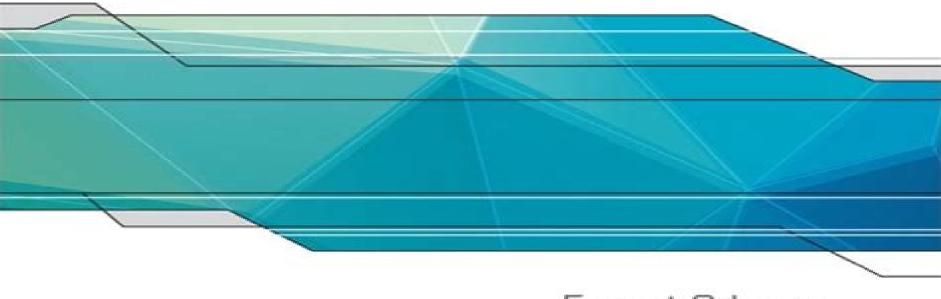
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of Game Design Third Edition



Ernest Adams



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