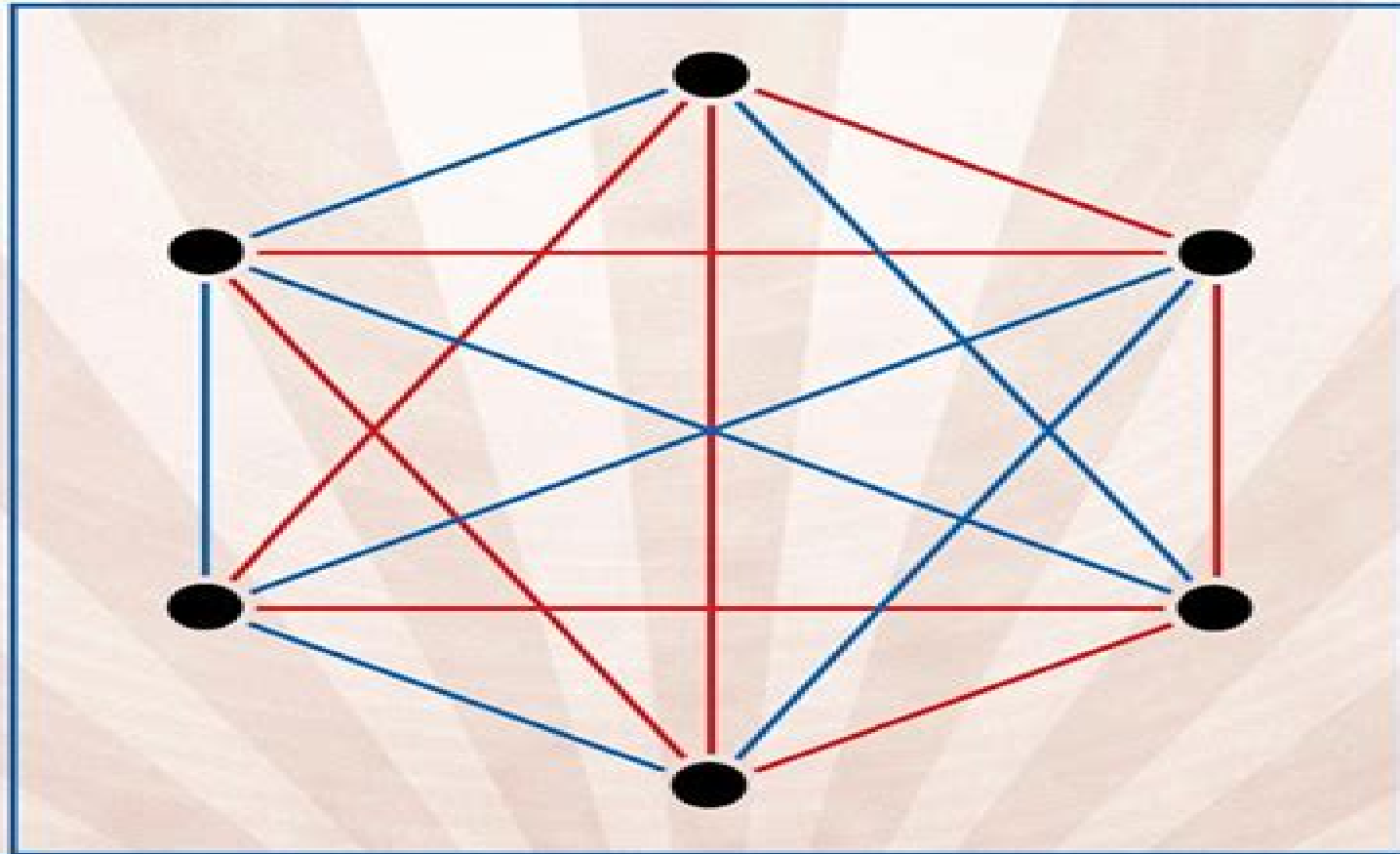


ESSENTIAL DISCRETE MATHEMATICS FOR COMPUTER SCIENCE



HARRY LEWIS & RACHEL ZAX

Discrete Mathematics For Computer Science

Tom Jenkyns, Ben Stephenson



Discrete Mathematics For Computer Science:

Fundamentals of Discrete Math for Computer Science Tom Jenkyns, Ben Stephenson, 2012-10-16 This textbook provides an engaging and motivational introduction to traditional topics in discrete mathematics in a manner specifically designed to appeal to computer science students. The text empowers students to think critically to be effective problem solvers, to integrate theory and practice, and to recognize the importance of abstraction. Clearly structured and interactive in nature, the book presents detailed walkthroughs of several algorithms, stimulating a conversation with the reader through informal commentary and provocative questions. Features no university level background in mathematics required, ideally structured for classroom use and self study with modular chapters following ACM curriculum recommendations, describes mathematical processes in an algorithmic manner, contains examples and exercises throughout the text, and highlights the most important concepts in each section. Selects examples that demonstrate a practical use for the concept in question. *Discrete Mathematics for Computer Science* Jon Pierre Fortney, 2020-12-23 Discrete Mathematics for Computer Science: An Example Based Introduction is intended for a first or second year discrete mathematics course for computer science majors. It covers many important mathematical topics essential for future computer science majors, such as algorithms, number representations, logic, set theory, Boolean algebra, functions, combinatorics, algorithmic complexity, graphs, and trees. Features: Designed to be especially useful for courses at the community college level. Ideal as a first or second year textbook for computer science majors or as a general introduction to discrete mathematics. Written to be accessible to those with a limited mathematics background and to aid with the transition to abstract thinking. Filled with over 200 worked examples, boxed for easy reference, and over 200 practice problems with answers. Contains approximately 40 simple algorithms to aid students in becoming proficient with algorithm control structures and pseudocode. Includes an appendix on basic circuit design, which provides a real world motivational example for computer science majors by drawing on multiple topics covered in the book to design a circuit that adds two eight digit binary numbers. Jon Pierre Fortney graduated from the University of Pennsylvania in 1996 with a BA in Mathematics and Actuarial Science and a BSE in Chemical Engineering. Prior to returning to graduate school, he worked as both an environmental engineer and as an actuarial analyst. He graduated from Arizona State University in 2008 with a PhD in Mathematics, specializing in Geometric Mechanics. Since 2012, he has worked at Zayed University in Dubai. This is his second mathematics textbook. **Discrete Mathematics with Computer Science Applications** Romualdas Skvarcius, William B. Robinson, 1986 **Discrete Mathematics for Computer Science** David Liben-Nowell, 2017-09-05 Written exclusively with computer science students in mind, Discrete Mathematics for Computer Science provides a comprehensive treatment of standard course topics for the introductory discrete mathematics course, with a strong emphasis on the relationship between the concepts and their application to computer science. The book has been crafted to enhance teaching and learning ease and includes a wide selection of exercises, detailed exploration problems.

examples and problems inspired by wide ranging applications of computer science and handy quick reference guides for key technical topics throughout Discrete Mathematics for Computer Science provides a lucidly written introduction to discrete mathematics with abundant support for learning including over 450 examples thorough chapter summaries simple quizzes and approximately 1600 homework exercises of widely varying difficulty Each chapter begins with motivational content that relates the chapter topic to computer science practice and the book also includes over fifty Computer Science Connections which discuss applications to computer science such as Rotation Matrices Game Trees Logic and Winning Tic Tac Toe Moore's Law Secret Sharing The Enigma Machine and the First Computer Bayesian Modeling and Spam Filtering and Quantum Computing

Discrete Mathematics for Computer Science Gary Haggard, John Schlipf, Sue Whitesides, 2006 Master the fundamentals of discrete mathematics with DISCRETE MATHEMATICS FOR COMPUTER SCIENCE with Student Solutions Manual CD ROM An increasing number of computer scientists from diverse areas are using discrete mathematical structures to explain concepts and problems and this mathematics text shows you how to express precise ideas in clear mathematical language Through a wealth of exercises and examples you will learn how mastering discrete mathematics will help you develop important reasoning skills that will continue to be useful throughout your career

Discrete Mathematics for Computer Science Kenneth Bogart, Clifford Stein, Robert L. Drysdale, 2005-09-08 Discrete Mathematics for Computer Science is the perfect text to combine the fields of mathematics and computer science Written by leading academics in the field of computer science readers will gain the skills needed to write and understand the concept of proof This text teaches all the math with the exception of linear algebra that is needed to succeed in computer science The book explores the topics of basic combinatorics number and graph theory logic and proof techniques and many more Appropriate for large or small class sizes or self study for the motivated professional reader Assumes familiarity with data structures Early treatment of number theory and combinatorics allow readers to explore RSA encryption early and also to encourage them to use their knowledge of hashing and trees from CS2 before those topics are covered in this course

Discrete Mathematics Martin Aigner, The advent of fast computers and the search for efficient algorithms revolutionized combinatorics and brought about the field of discrete mathematics This book is an introduction to the main ideas and results of discrete mathematics and with its emphasis on algorithms it should be interesting to mathematicians and computer scientists alike The book is organized into three parts enumeration graphs and algorithms and algebraic systems There are 600 exercises with hints and solutions to about half of them The only prerequisites for understanding everything in the book are linear algebra and calculus at the undergraduate level Praise for the German edition This book is a well written introduction to discrete mathematics and is highly recommended to every student of mathematics and computer science as well as to teachers of these topics Konrad Engel for MathSciNet Martin Aigner is a professor of mathematics at the Free University of Berlin He received his PhD at the University of Vienna and has held a number of positions in the USA and Germany before moving to Berlin He is the author of

several books on discrete mathematics graph theory and the theory of search The Monthly article Turan's graph theorem earned him a 1995 Lester R Ford Prize of the MAA for expository writing and his book *Proofs from the BOOK* with Gunter M Ziegler has been an international success with translations into 12 languages

Lectures On Discrete Mathematics For Computer Science Bakhadyr M Khoussainov, Nodira Khoussainova, 2012-03-21 This textbook presents fundamental topics in discrete mathematics introduced from the perspectives of a pure mathematician and an applied computer scientist The synergy between the two complementary perspectives is seen throughout the book key concepts are motivated and explained through real world examples and yet are still formalized with mathematical rigor The book is an excellent introduction to discrete mathematics for computer science software engineering and mathematics students The first author is a leading mathematician in the area of logic computability and theoretical computer science with more than 25 years of teaching and research experience The second author is a computer science PhD student at the University of Washington specializing in database systems The father and daughter team merges two different views to create a unified book for students interested in learning discrete mathematics the connections between discrete mathematics and computer science and the mathematical foundations of computer science Readers will learn how to formally define abstract concepts reason about objects such as programs graphs and numbers investigate properties of algorithms and prove their correctness The textbook studies several well known algorithmic problems including the path problem for graphs and finding the greatest common divisor inductive definitions proofs of correctness of algorithms via loop invariants and induction the basics of formal methods such as propositional logic finite state machines counting probability as well as the foundations of databases such as relational calculus

A Logical Approach to Discrete Math David Gries, Fred B. Schneider, 2013-03-14 This text attempts to change the way we teach logic to beginning students Instead of teaching logic as a subject in isolation we regard it as a basic tool and show how to use it We strive to give students a skill in the propositional and predicate calculi and then to exercise that skill thoroughly in applications that arise in computer science and discrete mathematics We are not logicians but programming methodologists and this text reflects that perspective We are among the first generation of scientists who are more interested in using logic than in studying it With this text we hope to empower further generations of computer scientists and mathematicians to become serious users of logic Logic is the glue Logic is the glue that binds together methods of reasoning in all domains The traditional proof methods for example proof by assumption contradiction mutual implication and induction have their basis in formal logic Thus whether proofs are to be presented formally or informally a study of logic can provide understanding

Discrete Math for Computer Science Students Stahl Zsolt, 2016-08-28 Discrete Mathematics for Computer Science Students emphasizes mathematical definitions and proofs as well as applicable methods Topics include formal logic notation proof methods induction well ordering sets relations elementary graph theory integer congruences asymptotic notation and growth of functions permutations and combinations counting principles discrete probability Further

selected topics may also be covered such as recursive definition and structural induction state machines and invariants recurrences generating functions

Discrete Mathematics and Its Applications Kenneth Rosen, 2006-07-26 Discrete Mathematics and its Applications Sixth Edition is intended for one or two term introductory discrete mathematics courses taken by students from a wide variety of majors including computer science mathematics and engineering This renowned best selling text which has been used at over 500 institutions around the world gives a focused introduction to the primary themes in a discrete mathematics course and demonstrates the relevance and practicality of discrete mathematics to a wide a wide variety of real world applications from computer science to data networking to psychology to chemistry to engineering to linguistics to biology to business and to many other important fields

Discrete Mathematics For Computer Scientists Stein Clifford, 2010-09

Essential Discrete Mathematics for Computer Science Harry Lewis, 2013

Discrete Mathematics For Computer Scientist Ali Selamat, Md Hafiz Selamat, 2012 This book serves as an introduction to computer sciences students in the undergraduate levels It will be used as the foundation to understand the discrete mathematic in developing the logic of computer programs Since there are also similar undergraduate computer science programmes in other local and overseas institutions this book is expected to find wider local and international readership Topics covered in this book include set theory and relations functions sequence and string propositional logic predicate logic matrices graph theory and trees As the book serves as an introductory level to computer science students it is expected that once the students are already familiar with the presented contents it will enable them to understand the advanced topics in computer science such as advanced theory of computer science and computational complexity theories The chapters in this book have been organized for the students to learn and understand the main concepts of discrete mathematics for developing computer applications during the period of their studies In information technology IT and computer science fields most of information is represented in digital electronics based on the basic knowledge of discrete mathematics Therefore discrete mathematics is one of the relevant courses to support students for better learning and understanding the nature of computer science and IT It is expected that by using the materials presented in this book students should be able to write statements using mathematical language develop mathematical arguments using logic apply the concept of integers and its role in modeling and solving problems in IT and apply the concept of graph and tree for modeling and solving problems related to real situations

Essential Discrete Mathematics for Computer Science Todd Feil, Joan Krone, 2003 This book introduces readers to the mathematics of computer science and prepares them for the math they will encounter in other college courses It includes applications that are specific to computer science helps learners to develop reasoning skills and provides the fundamental mathematics necessary for computer scientists Chapter topics include sets functions and relations Boolean algebra natural numbers and induction number theory recursion solving recurrences counting matrices and graphs For computer scientists and the enhancement of programming skills

Discrete Mathematics Using a Computer John

O'Donnell, Cordelia Hall, Rex Page, 2009-10-12 Computer science abounds with applications of discrete mathematics yet students of computer science often study discrete mathematics in the context of purely mathematical applications They have to figure out for themselves how to apply the ideas of discrete mathematics to computing problems It is not easy Most students fail to experience broad success in this enterprise which is not surprising since many of the most important advances in science and engineering have been precisely applications of mathematics to science and engineering problems To be sure most discrete math textbooks incorporate some aspects applying discrete math to computing but it usually takes the form of asking students to write programs to compute the number of three ball combinations there are in a set of ten balls or at best to implement a graph algorithm Few texts ask students to use mathematical logic to analyze properties of digital circuits or computer programs or to apply the set theoretic model of functions to understand higher order operations A major aim of this text is to integrate tightly the study of discrete mathematics with the study of central problems of computer science

Discrete Mathematics for Computer Science, Access Pack Print Component David Liben-Nowell, 2017-08-14

Logic and Discrete Mathematics Winfried Karl Grassmann, Jean-Paul Tremblay, 1996 For one two semester sophomore level courses in Discrete Mathematics This text covers all the traditional topics of discrete mathematics logic sets relations functions and graphs and reflects recent trends in computer science Discrete Mathematics in Computer Science Donald F. Stanat, David F. McAllister, 1977 **Discrete Mathematical Structures for Computer Science** Bernard Kolman, Robert C. Busby, 1987 This text has been designed as a complete introduction to discrete mathematics primarily for computer science majors in either a one or two semester course The topics addressed are of genuine use in computer science and are presented in a logically coherent fashion The material has been organized and interrelated to minimize the mass of definitions and the abstraction of some of the theory For example relations and directed graphs are treated as two aspects of the same mathematical idea Whenever possible each new idea uses previously encountered material and then developed in such a way that it simplifies the more complex ideas that follow

The book delves into Discrete Mathematics For Computer Science. Discrete Mathematics For Computer Science is an essential topic that must be grasped by everyone, ranging from students and scholars to the general public. The book will furnish comprehensive and in-depth insights into Discrete Mathematics For Computer Science, encompassing both the fundamentals and more intricate discussions.

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 5. In chapter 4, this book will scrutinize the relevance of Discrete Mathematics For Computer Science in specific contexts. The fourth chapter will explore how Discrete Mathematics For Computer Science is applied in specialized fields, such as education, business, and technology.
 6. In chapter 5, the author will draw a conclusion about Discrete Mathematics For Computer Science. The final chapter will summarize the key points that have been discussed throughout the book.
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