

CODING INTERVIEW QUESTIONS



CareerMonk Publications

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Coding Interview Questions Narasimha Karumanchi

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Coding Interview Questions Narasimha Karumanchi:

Coding Interview Questions Narasimha Karumanchi, 2012-05 Coding Interview Questions is a book that presents interview questions in simple and straightforward manner with a clear cut explanation This book will provide an introduction to the basics It comes handy as an interview and exam guide for computer scientists Programming puzzles for interviews Campus Preparation Degree Masters Course Preparation Big job hunters Apple Microsoft Google Amazon Yahoo Flip Kart Adobe IBM Labs Citrix Mentor Graphics NetApp Oracle Webbaroo De Shaw Success Factors Face book McAfee and many more Reference Manual for working people Topics Covered Programming Basics Introduction Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes Design Interview Questions Operating System Concepts Computer Networking Basics Database Concepts Brain Teasers Non Technical Help Miscellaneous Concepts Note If you already have Data Structures and Algorithms Made Easy no need to buy this *Peeling Design Patterns* Narasimha Karumanchi, 2012-09 Peeling Design Patterns For Beginners and Interviews by Narasimha Karumanchi and Prof Sreenivasa Rao Meda is a book that presents design patterns in simple and straightforward manner with a clear cut explanation This book will provide an introduction to the basics and covers many real time design interview questions It comes handy as an interview and exam guide for computer scientists Salient Features of Book Readers without any background in software design will be able to understand it easily and completely Presents the concepts of design patterns in simple and straightforward manner with a clear cut explanation After reading the book readers will be in a position to come up with better designs than before and participate in design discussions which happen in their daily office work The book provides enough real time examples so that readers get better understanding of the design patterns and also useful for the interviews We mean the book covers design interview questions Table of Contents Introduction UML Basics Design Patterns Introduction Creational Patterns Structural Patterns Behavioral Patterns Glossary and Tips Design Interview Questions Miscellaneous Concepts **7 Algorithm Design Paradigms** Sung-Hyuk Cha, 2020-06-01 The intended readership includes both undergraduate and graduate students majoring in computer science as well as researchers in the computer science area The book is suitable either as a textbook or as a supplementary book in algorithm courses Over 400 computational problems are covered with various algorithms to tackle them Rather than providing students simply with the best known algorithm for a problem this book presents various algorithms for readers to master various algorithm design paradigms Beginners in computer science can train their algorithm design skills via trivial algorithms on elementary problem examples Graduate students can test their abilities to apply the algorithm design paradigms to devise an efficient algorithm for intermediate level or challenging problems Key Features Dictionary of computational problems A table of over 400

computational problems with more than 1500 algorithms is provided Indices and Hyperlinks Algorithms computational problems equations figures lemmas properties tables and theorems are indexed with unique identification numbers and page numbers in the printed book and hyperlinked in the e book version Extensive Figures Over 435 figures illustrate the algorithms and describe computational problems Comprehensive exercises More than 352 exercises help students to improve their algorithm design and analysis skills The answers for most questions are available in the accompanying solution manual

Mastering the Interview: 80 Essential Questions for Software Engineers Manjunath.R,2023-05-19 The Software Engineer's Guide to Acing Interviews Software Interview Questions You'll Most Likely Be Asked Mastering the Interview 80 Essential Questions for Software Engineers is a comprehensive guide designed to help software engineers excel in job interviews and secure their dream positions in the highly competitive tech industry This book is an invaluable resource for both entry level and experienced software engineers who want to master the art of interview preparation This book provides a carefully curated selection of 80 essential questions that are commonly asked during software engineering interviews Each question is thoughtfully crafted to assess the candidate's technical knowledge problem solving abilities and overall suitability for the role This book goes beyond just providing a list of questions It offers in depth explanations detailed sample answers and insightful tips on how to approach each question with confidence and clarity The goal is to equip software engineers with the skills and knowledge necessary to impress interviewers and stand out from the competition Mastering the Interview 80 Essential Questions for Software Engineers is an indispensable guide that empowers software engineers to navigate the interview process with confidence enhance their technical prowess and secure the job offers they desire Whether you are a seasoned professional or a recent graduate this book will significantly improve your chances of acing software engineering interviews and advancing your career in the ever evolving world of technology

Data Structures using C Amol M. Jagtap,Ajit S. Mali,2021-11-08 The data structure is a set of specially organized data elements and functions which are defined to store retrieve remove and search for individual data elements Data Structures using C A Practical Approach for Beginners covers all issues related to the amount of storage needed the amount of time required to process the data data representation of the primary memory and operations carried out with such data Data Structures using C A Practical Approach for Beginners book will help students learn data structure and algorithms in a focused way Resolves linear and nonlinear data structures in C language using the algorithm diagrammatically and its time and space complexity analysis Covers interview questions and MCQs on all topics of campus readiness Identifies possible solutions to each problem Includes real life and computational applications of linear and nonlinear data structures This book is primarily aimed at undergraduates and graduates of computer science and information technology Students of all engineering disciplines will also find this book useful

An Ultimate Guide for Campus Placement Prof. Amit Bankar, Dr. Rasika Chafle,2025-03-29 An Ultimate Guide for Campus Placement is a comprehensive resource designed to help students confidently face the

competitive world of campus recruitment Written by Amit Bankar an industry and academic expert with 24 years of experience this book provides a step by step thoughtful approach to mastering aptitude tests group discussions personal interviews resume building and communication skills It covers essential strategies to crack technical and HR interviews offering real life examples practical tips and expert insights The book also sheds light on the expectations of recruiters and how students can align their skills accordingly Whether you are an engineering management or any professional course student this guide will equip you with the knowledge and confidence needed to secure your dream job With a focus on industry trends skill development and placement strategies this book serves as a one stop solution for students aspiring for a successful career If you are preparing for campus placements competitive exams or job interviews this book is your ultimate companion to stand out in the selection process

Algorithm Design Techniques Narasimha Karumanchi, 2018 Algorithm Design Techniques Recursion Backtracking Greedy Divide and Conquer and Dynamic Programming Algorithm Design Techniques is a detailed friendly guide that teaches you how to apply common algorithms to the practical problems you face every day as a programmer What's Inside Enumeration of possible solutions for the problems Performance trade offs time and space complexities between the algorithms Covers interview questions on data structures and algorithms All the concepts are discussed in a lucid easy to understand manner Interview questions collected from the actual interviews of various software companies will help the students to be successful in their campus interviews Python based code samples were given the book

Data Structures and Algorithms Made Easy in Java Narasimha Karumanchi, 2011-12-16 Video Link [youtube.com/watch?v=l_GRQuIrVyg](https://www.youtube.com/watch?v=l_GRQuIrVyg) A handy guide of sorts for any computer science professional Data Structures And Algorithms Made Easy in Java Data Structure And Algorithmic Puzzles is a solution bank for various complex problems related to data structures and algorithms It can be used as a reference manual by those readers in the computer science industry The book has around 21 chapters and covers Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes and other Miscellaneous Concepts Data Structures And Algorithms Made Easy in Java Data Structure And Algorithmic Puzzles by Narasimha Karumanchi was published in 2011 and it is coded in Java language This book serves as guide to prepare for interviews exams and campus work It is also available in C C++ In short this book offers solutions to various complex data structures and algorithmic problems Peeling Data Structures and Algorithms for Java Second Edition Programming puzzles for interviews Campus Preparation Degree Masters Course Preparation Instructor's Big job hunters Microsoft Google Apple Amazon Yahoo Flip Kart Adobe IBM Labs Citrix Mentor Graphics NetApp Oracle Facebook McAfee and many more Reference Manual for working people What is unique Our main objective isn't to propose theorems and proofs about DS and Algorithms We took the direct route and solved problems of varying complexities That is

each problem corresponds to multiple solutions with different complexities In other words we enumerated possible solutions With this approach even when a new question arises we offer a choice of different solution strategies based on your priorities Topics Covered Introduction Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes Miscellaneous Concepts Target Audience These books prepare readers for interviews exams and campus work Language All code was written in Java If you are using C C please search for Data Structures and Algorithms Made Easy Also check out sample chapters and the blog at CareerMonk com **Data Structures and Algorithms Made Easy** Narasimha

Karumanchi, 2011-12 Peeling Data Structures and Algorithms for interviews re printed with corrections and new problems Data Structures And Algorithms Made Easy Data Structure And Algorithmic Puzzles is a book that offers solutions to complex data structures and algorithms There are multiple solutions for each problem and the book is coded in C C it comes handy as an interview and exam guide for computer scientists A handy guide of sorts for any computer science professional Data Structures And Algorithms Made Easy Data Structure And Algorithmic Puzzles is a solution bank for various complex problems related to data structures and algorithms It can be used as a reference manual by those readers in the computer science industry The book has around 21 chapters and covers Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes and other Miscellaneous Concepts Data Structures And Algorithms Made Easy Data Structure And Algorithmic Puzzles by Narasimha Karumanchi was published in March and it is coded in C C language This book serves as guide to prepare for interviews exams and campus work It is also available in Java In short this book offers solutions to various complex data structures and algorithmic problems What is unique Our main objective isn t to propose theorems and proofs about DS and Algorithms We took the direct route and solved problems of varying complexities That is each problem corresponds to multiple solutions with different complexities In other words we enumerated possible solutions With this approach even when a new question arises we offer a choice of different solution strategies based on your priorities Topics Covered Introduction Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes Miscellaneous Concepts Target Audience These books prepare readers for interviews exams and campus work Language All code was written in C C If you are using Java please search for Data Structures and Algorithms Made Easy in Java Also check out sample chapters and the blog at CareerMonk com Data Structures and Algorithms for Gate Narasimha

Karumanchi, 2011-12 Peeling Data Structures and Algorithms for C C GATE Preparation Solutions to all previous GATE questions since 1991 Campus Preparation Degree Masters Course Preparation Instructor s Reference Manual for Working People What is unique This book is aimed for GATE students We have tried to solve all problems related to and from the last twenty years papers Each solution has explanation associated with it and this gives the confidence for readers about the correctness of the solutions As a if you read complete book with good understanding I am sure you will challenge the interviewers and that is the objective of this book Topics Covered Introduction Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes Miscellaneous Concepts Target Audience All GATE aspirants Language All code was written in C C **Data Structures and Algorithms Made Easy in Java** Narasimha

Karumanchi, 2011 Provides solutions for approximately 700 algorithmic puzzles often providing multiple solutions with different complexities Primarily intended to help programmers prepare for technical job interviews help students prepare for computer science courses and exams and serve as a reference manual **Elements of Computer Networking** Narasimha

Karumanchi, Dr Damodaram A, Dr Sreenivasa Rao M, 2014-02-20 Sample Chapters goo gl 9aMqNm Table of Contents Chapters Organization of Chapters Introduction Networking Devices OSI and TCP IP Models LAN Technologies ARP and RARP IP Addressing Network Routing TCP and UDP TCP Error Control TCP Flow Control TCP Congestion Control Session layer Presentation layer Network Security Application Layer Protocols Miscellaneous Concepts Networking and the Internet touch our lives in untold ways every day From onnecting our computers together at home and surfing the net at high speeds to editing and sharing digital music and video computer networking has become both ubiquitous and indispensable Computer Networking continues with an early emphasis on application layer paradigms and application programming interfaces the top layer encouraging a hands on experience with protocols and networking concepts before working down the protocol stack to more abstract layers In total there are 17 chapters in this book and they include Application Layer Transport Layer Physical Layer Data Link Layer Medium Access Control Sublayer and Network Security Narasimha style of structured teaching helps the readers to grasp concepts easily He begins by explaining the physical layer of computer hardware networking and transmission systems after which he tackles advanced concepts pertaining to network applications This book has become the dominant book for this course because of the authors reputations the precision of explanation the quality of the art program and the value of their own supplements Salient Features of Book All the concepts are discussed in a lucid easy to understand manner A reader without any basic knowledge in computers can comfortably follow this book Helps to build logic in the students which becomes stepping stone for understanding computer networking protocols Interview questions collected from the actual interviews of various Software companies and past competitive examinations like GATE will help the students to be

successful in their campus interviews Hundreds of solved problems help the students of various universities do well in their examinations like B C A B Sc M Sc M C A B E B Tech M Tech etc Works like a handy reference to the Software professionals

Data Structures and Algorithms Made Easy Narasimha Karumanchi,2011-03 Product DescriptionSuccess key books for Programming puzzles for interviews Campus Preparation Degree Masters Course Preparation Instructor s GATE Preparation Big job hunters Microsoft Google Amazon Yahoo Flip Kart Adobe IBM Labs Citrix Mentor Graphics NetApp Oracle Webaroo De Shaw Success Factors Face book McAfee and many more Reference Manual for working peopleFrom the AuthorWhat is unique Main objective is not to give you the theorems and proofs about DS and Algorithms I have followed a pattern of improving the problem solutions with different complexities for each problem you observe multiple solutions with different improved complexities Basically its an enumeration of possible solutions With this approach even if we get a new question it gives us a way to think about all possible solutions Target Audience These books are very much useful for interview preparation GATE preparation campus preparations Specially for GATE I included some extra chapters Language All code was written in C I am planning to release the same in Java and as of now there is no time bound for this All the above details can also be seen at CareerMonk com Note Before taking decision I strongly recommend you to go through the sample chapters provided in site That gives you an idea about the pattern of problems in the book If you feel this will help others please spread this mail The main objective of this book is to make people aware of importance of data structures and algorithms As a job seeker if you read the referenced books completely with good understanding I am sure you will challenge the interviewers and that is the main objective If you read as an instructor you will give better lectures with easy go approach and a result your students will feel proud for selecting Computer Science Information Technology as their degree These books are very much useful for the students of Engineering and Masters during their academic preparations All the chapters of this book contain theory and their related problems as many as possible There are a total of approximately 700 algorithmic problems and all of them are with solutions And finally if you read as a student preparing for competition exams like Graduate Aptitude Test for Engineering DRDO or any other exam for Computer Science Information Technology then the content of this book covers all the required topics in full detail While writing the book an intense care has been taken to ensure that the content should help students who are preparing for these kinds of exams In all the chapters you will see more importance given to problems and analyzing them instead of concentrating more on theory For each chapter first you will see the basic required theory and then problems Cracking the Coding Interview: 70 Database Questions and Answers Chinmoy Mukherjee,  Narasimha Karumanchi,2015-01-05 *Notebook to Crack the Coding Interview* Crack Faang Interview,2020-01-27 PRACTICE PRACTICE PRACTICESo you are preparing for the FAANG Tech interview You already know that everyone who made it to or aspire for FAANG must have read reading the most famous Cracking The Coding Interview at least once Its like bible for coding interviews irreplaceable Then what this notebook is about While

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